FUNDAMENTALS OF COMPUTERS

Unit-I:

Introduction to Computers: what is a computer, characteristics of Computers, Generations of Computers, Classifications of Computers, Basic Computer organization, Applications of Computers. Input and Output Devices: Input devices, Output devices, Softcopy devices, Hard copy devices. Computer Memory and Processors: Introduction, Memory Hierarchy, Processor, Registers, Cache memory, primary memory, secondary storage devices, magnetic tapes, floppy disks, hard disks, optical drives, USB flash drivers, Memory cards, Mass storage devices, Basic processors architecture.

Unit-II:

Number System and Computer Codes: Binary number system, working with binary numbers, octal number system, hexadecimal number system, working with fractions, signed number representation in binary form, BCD code, and other codes. Boolean algebra and logic gates: Boolean algebra, Venn diagrams, representation of Boolean functions, logic gates, logic diagrams and Boolean expressions using karnaugh map. Computer Software: Introduction to computer software, classification of computer software, system software, application software, firmware, middleware, acquiring computer software, design and implementation of correct, efficient and maintainable programs.

Text: ReemaThareja, Fundamentals of Computers.

References

1. V.Rajaraman, 6th Edition Fundamentals of Computers, NeeharikaAdabala.
2. Anita Goel, Computer Fundamentals.